

Certified Web Services in Ynot:

Programming a web application in a proof assistant

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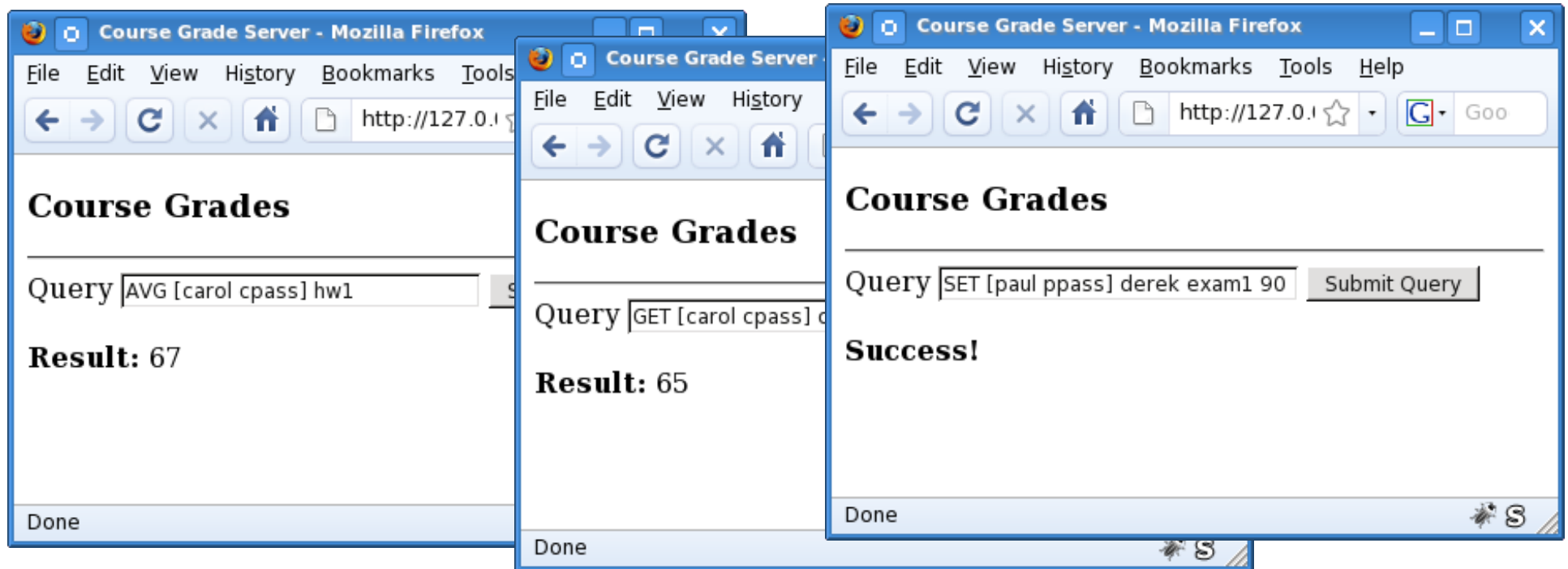
Special thanks to Adam Chlipala

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Goal

- Build a *course gradebook* with strong behavioral guarantees
 - Verify application logic, privacy, I/O behavior

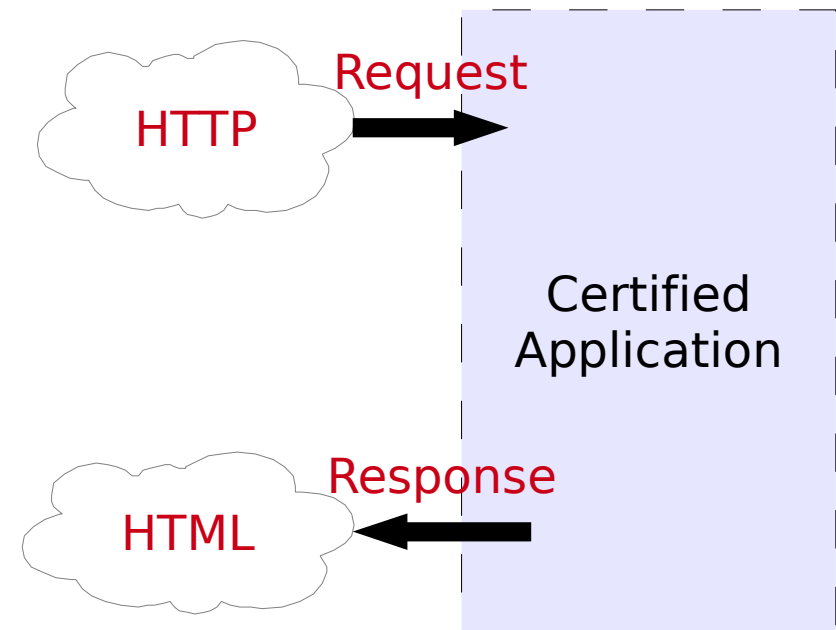
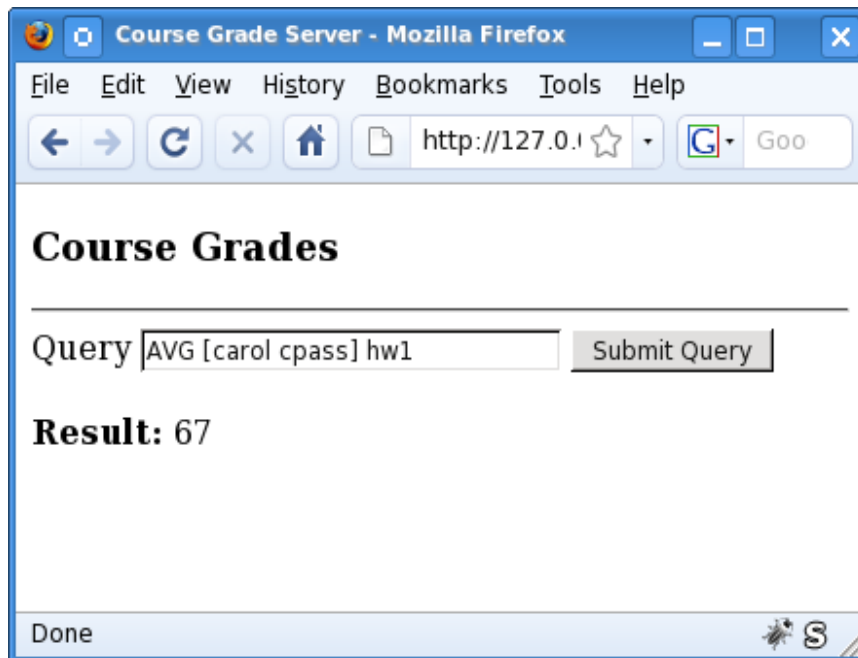


Gradebook Web Application

- Role-based access control:

	Read	Write	Average
Students	Self	None	All
TAs	Section	Section	All
Professors	All	All	All

```
/home>coqc gbsrv.coq
/home>gbsrv grades.dat
Loading grades...
Listening on port 80...
Parsing request...
Checking privacy...
Computing class average...
```



Outline

- The Coq Language
 - Imperative programming in Coq
 - Our I/O and networking extensions

- The Gradebook server
 - Specification and implementation
 - Verification overhead

Coq

Core ML

+

Specifications as Types

=

Software that is correct by construction

Append in Coq

```
data List A = Nil
            | Cons A (List A)
```

```
++:  $\forall A, \text{List } A \rightarrow \text{List } A \rightarrow \text{List } A$ 
```

```
Nil ++ L = L
```

```
(Cons a b) ++ L = Cons a (b ++ L)
```

Theorem Proving in Coq

Theorem append_associative:

$\forall L_1 L_2 L_3 ,$

$$(L_1 ++ L_2) ++ L_3 = L_1 ++ (L_2 ++ L_3) .$$

Proof.

Induction L_1 .

...

Qed.

Demo

Benefits of Coq

- Very small proof checker (100s of lines)
- Lightweight, pay as you go verification
- Specification, implementation, and proof of correctness written in the same language
- Extracts to ML

Limitations of Coq

- Coq code must be purely functional, terminating.
- But we need imperative features like general recursion and I/O.
 - Create a type of *imperative commands*
 - *Hoare logic* for reasoning about mutation
 - *Separation logic* for reasoning about memory

Swap

```
Definition swap (p1 p2 : ptr) (n1 n2 : Nat) :  
  Cmd (      p1 → n1 * p2 → n2)  
    (fun r : Unit => p1 → n2 * p2 → n1) :=  
  v1 ← read p1 ;  
  v2 ← read p2 ;  
  write p1 ::= v2 ;  
  write p2 ::= v1
```

Generate and solve proof obligations

Echo

```
Definition echo (lsock : Socket)
  (tr : Trace) :
  Cmd (traced tr)
    (fun r : Unit => ∃ msg rsock,
      traced [Sent lsock rsock msg ,
              Recd lsock rsock msg ++
              tr] ) :=
  (msg, rsock) ← recv sock ;
  send lsock msg rsock
```

Record events using traces.

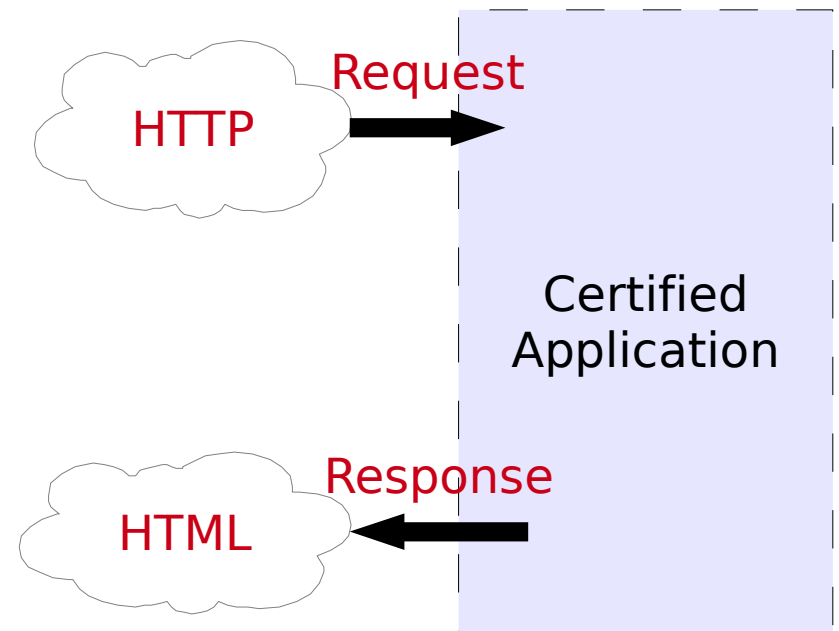
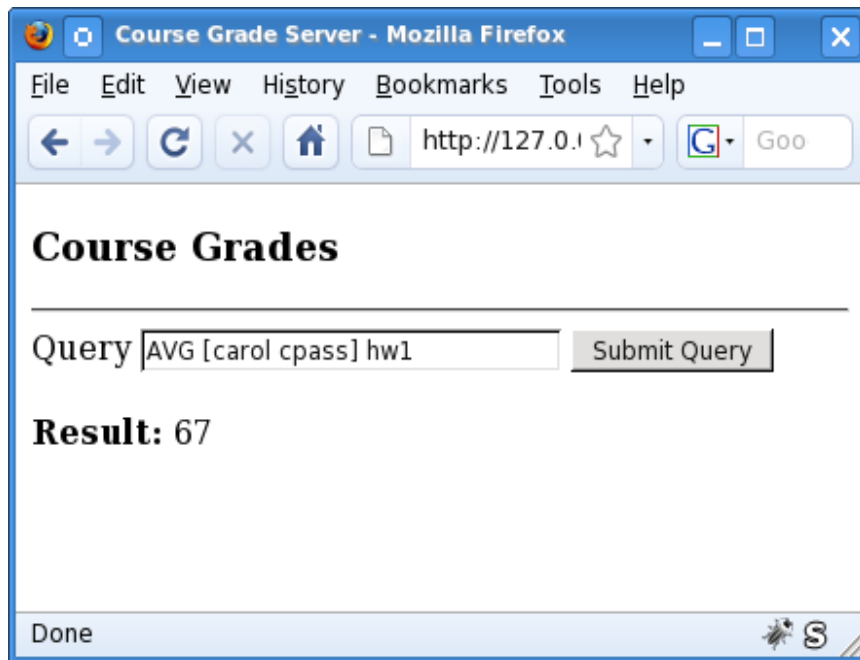
We do not verify...

- Coq itself
- The ML implementations of our axioms
 - `read`, `write`, `recv`, `send`, etc
- Extraction from Coq to ML
- The ML compiler

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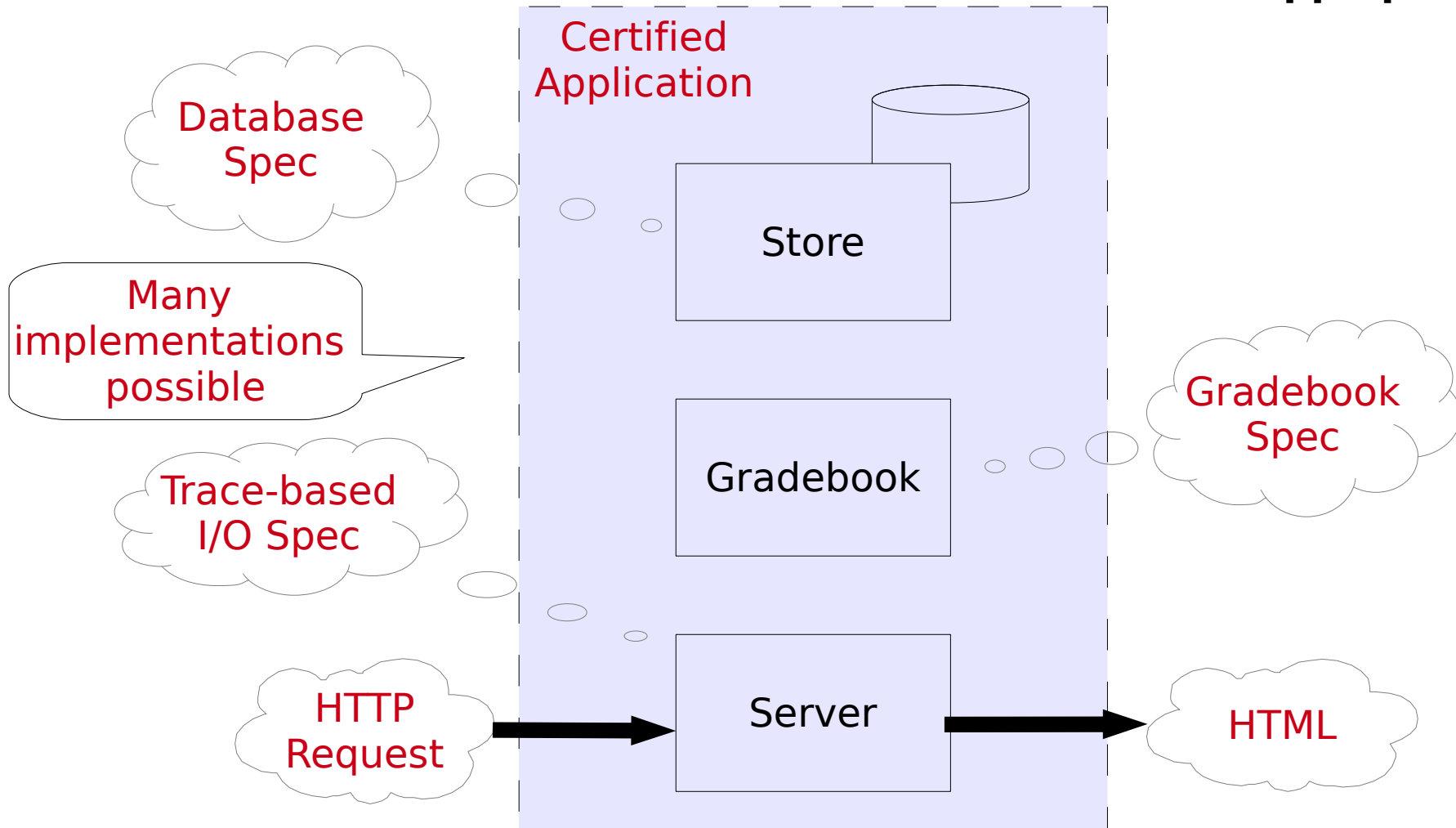
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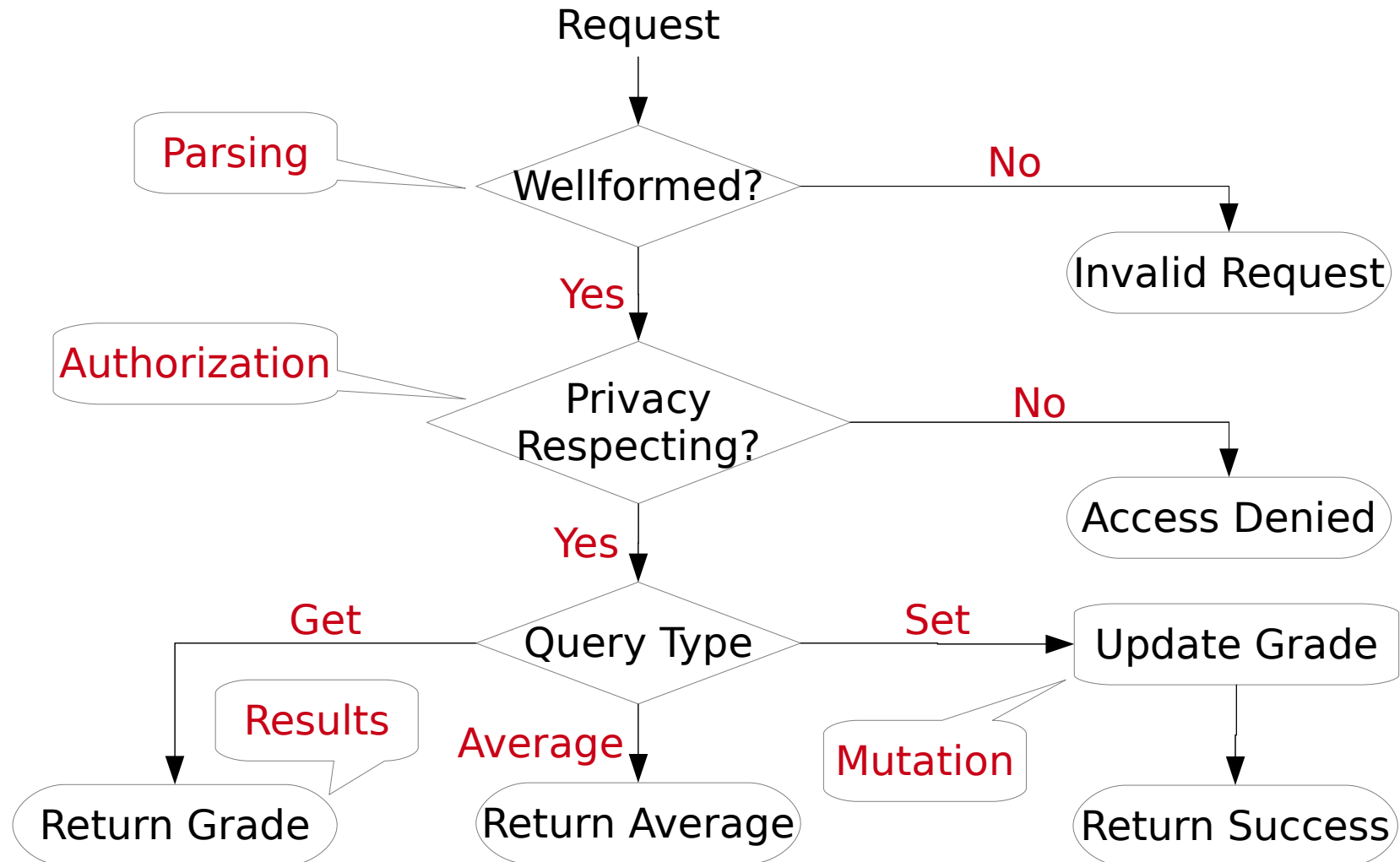
Architecture

Generic

App Specific

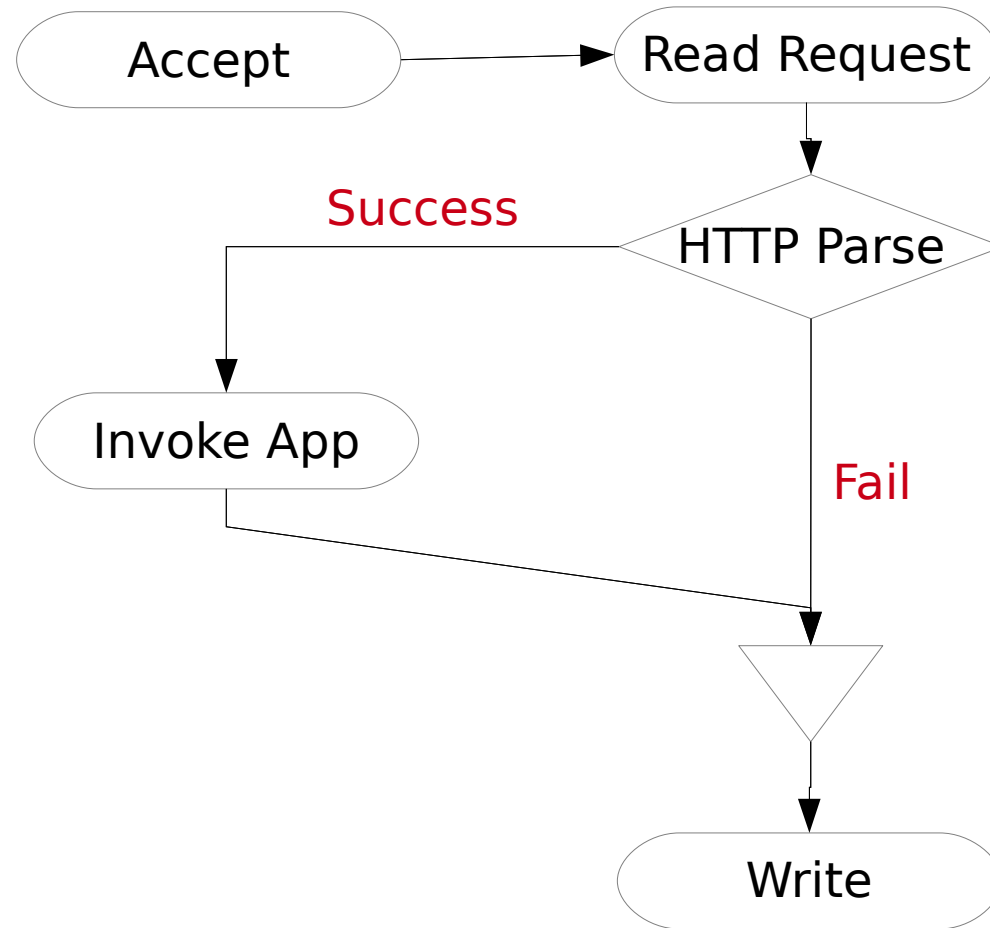


Gradebook Specification



Application Server Spec

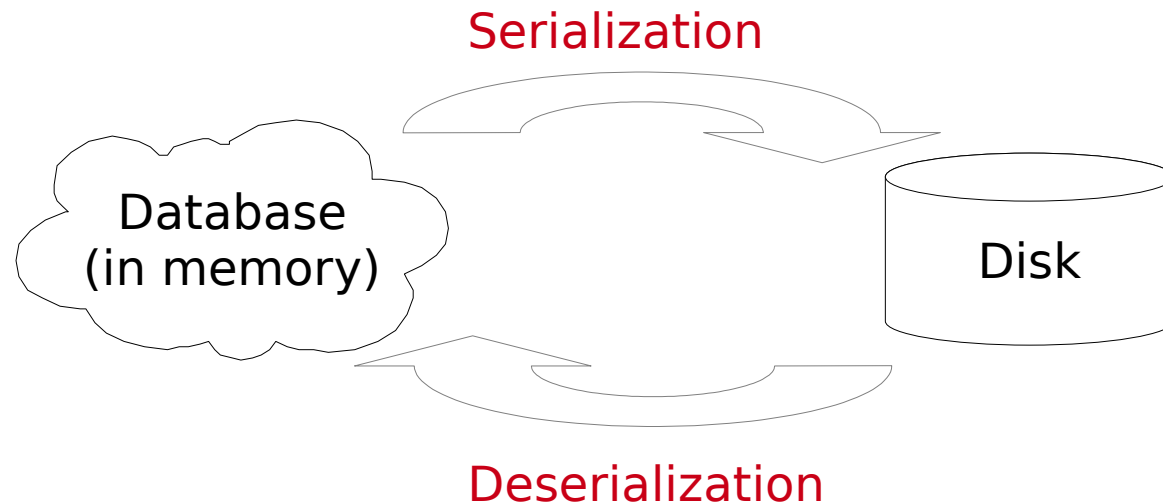
Http Server



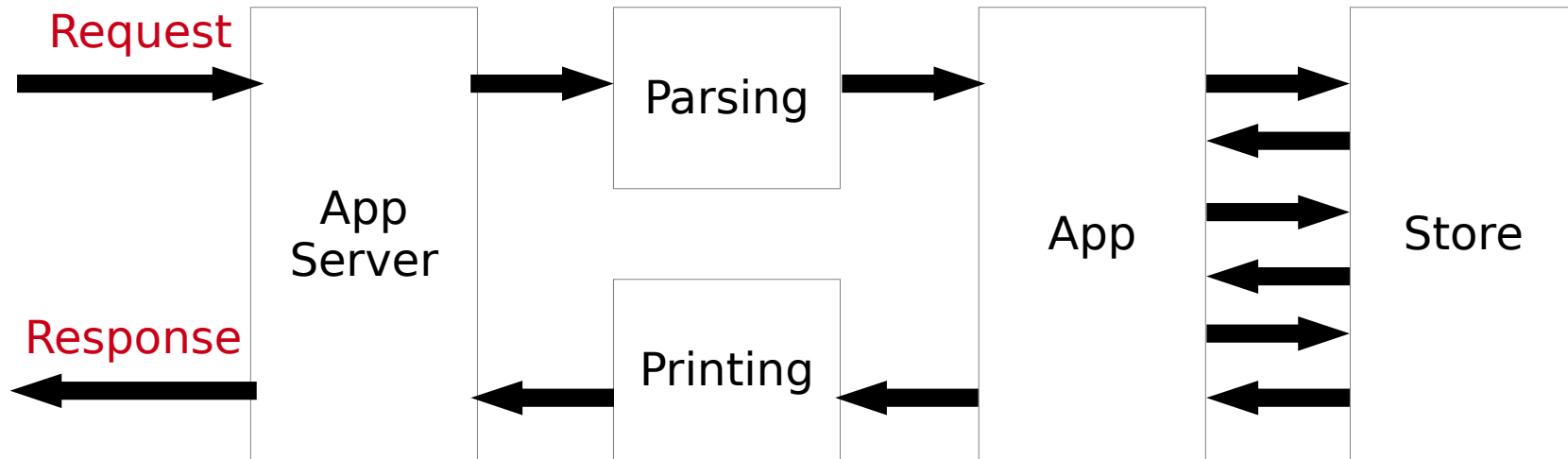
Store

- Queries: Select, update, etc
- Verify isomorphism between grades and tuples
- Linked-list implementation

Theorem: `deserialize (serialize x) = x`



Verification Overhead



	App Server	Parsing	App	Store
Specification (LOC)	414	184	231	154
Implementation	223	269	119	113
Proofs	231	82	564	99
Overhead	1.04	.3	4.74	.88
Compile-time (m:ss)	1:21	0:55	0:32	0:23

Conclusion

- You can program verified imperative software in Coq.
- Language level, “correctness by construction” techniques are scaling up.
- Future directions:
 - Concurrency
 - Other effects
 - Failure modes

Compilation

